

An improved approximate parallel prefix adder for high performance computing applications: a comparative analysis

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ABSTRACT

Binary adders are fundamental in digital circuit designs, including digital signal processors and microprocessor data path units. Consequently, significant research has focused on improving adders' power-delay efficiency. The carry tree adder (CTA) is alternatively referred to as the parallel prefix adder (PPA), is among the fastest adders, achieving superior performance in very large scale integrated (VLSI) implementations through efficient concurrent carry generation and propagation. This study introduces approximate PPAs (AxPPAs) by applying approximations in prefix operators (POs). Four types of AxPPAs—approximate kogge-stone, approximate brent-kung, approximate ladner-fischer, and approximate sparse kogge-stone—were designed and implemented on FPGA with bit widths up to 64-bit. Delay measurements from static timing analysis using Xilinx ISE design suite version 14.7 indicate that AxPPAs exhibit better latency performance than traditional PPAs. The AxPPA sparse kogge-stone, in particular, demonstrated superior area and speed performance, achieving a delay of 2.501ns for a 16-bit addition.

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1. INTRODUCTION

Addition is a fundamental arithmetic operation, with carries rippling from one bit to the next. It can be performed rapidly, making it a crucial operation. The critical delay path of the adder determines overall speed. Half and full adders are essential for designing various adders and multipliers. Approximate computing, an emerging paradigm in integrated circuits, enhances performance without compromising acceptable quality by eliminating the need for exact computations [1]. Adder units are foundational and widely used in arithmetic hardware operations such as digital signal processing [2], image and video processing [3], computer vision, and machine learning [4]. Combining approximate adder (AxA) units with more complex modern approximate arithmetic units, such as squaring modules [5], [6], multipliers [7], [8], [9], square roots [10], and division [11], allows for interlayer approximations. Many approximate adder architectures make the logic from the least significant bit (LSB) to the most significant bit (MSB) accurate [12]-[15].

Parallel prefix adders (PPAs) are renowned for their speed and space efficiency in addition operations. These adders achieve their superior performance by implementing logarithmic reduction in the carry propagation channel, which significantly decreases the latency of the primary computational path. However, the main challenge in digital hardware design is the optimization of PPA circuit synthesis

[16]-[19]. An innovative technique combining speed and power efficiency in adder circuits has been engineered through the implementation of an approximate parallel prefix adder (AxPPA), that combines fast carry propagation and LSB-to-MSB logical approximation [20].

This paper examines four PPAs-brent-kung [21], kogge-stone [22], ladner-fischer [23], and sparse kogge-stone [24] to illustrate approximate prefix operators (AxPOs). The strategy aims to simulate carry propagation and generation for a prefix operator (PO). AxPPAs were tested on two hardware accelerators: sum of squared difference (SSD) pixel comparison and finite impulse response (FIR) filters in virtual/video processing applications [25]. Both FIR filters and SSD applications contain multiple adders, impacting area, delay, and power consumption [26], [27]. By incorporating additional strategies like Approximate Adder (AxA) combinations, one can optimize the size and energy consumption of these accelerators. Thus, our work focused on designing and implementing AxPPA-based brent-kung [21], kogge-stone [21], ladner-fischer [23], and sparse kogge-stone [24] architectures: AxPPA_brent-kung, AxPPA_kogge-stone, AxPPA_ladner-fischer, and AxPPA_sparse kogge-stone. The proposed AxPPAs aim to produce faster and more energy-efficient hardware accelerators for various applications. Effectiveness parameters for these AxPPA designs include area, measured in look-up tables (LUT), and delay, defined as the time from input application to output production. The proposed AxPPAs and additional strategies like adder combinations offer a novel approach to optimizing hardware design trade-offs.

The article's organization is outlined as follows: an extensive review of PPAs and their performance across multiple parameters is provided in section 2. In section 3 introduces an improved variant of PPA, known as AxPPA. The results of simulations, along with their corresponding analysis, are discussed in section 4. The concluding remarks of the study are presented in section 5.

2. PARALLEL PREFIX ADDERS

Substantial research is being conducted to achieve data path optimization in the design of PPAs [28]-[31]. As illustrated in Figure 1, three main stages are involved in PPA design: pre-processing, prefix computation, and post-processing [20].

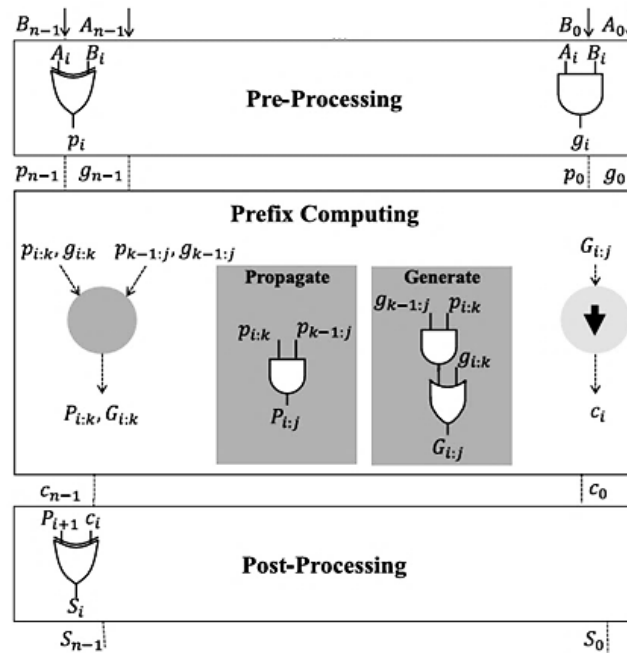


Figure 1. Stages involved in the computation of PPA

The first stage is pre-processing, which produces signals bit by bit for the subsequent stages of generating a carry and propagating a carry. The following Boolean equations illustrate how preprocessing encodes the operands' A and B input bits to generate g and propagate p [32].

$$\text{Propagate } (p_i) = A_i \oplus B_i \quad (1)$$

$$\text{Generate } (g_i) = A_i \cdot B_i \quad (2)$$

The carry-out of an adder is said to be true, when the g value is true, irrespective of the value of input carry. The signal p is true when the input carry of the i th bit order propagates to the output carry of i th bit order. Both the g and p functions are performed using logic gates, where the AND gate is used for g function and XOR gate is used for p function. These gates are evaluated simultaneously with a single-gate delay for all bits of the i th order. The size of the preprocessing circuit increases proportionally with the width of adder's input bits [19]. There are multiple approaches to implementing prefix computing, which involve adjusting various factors such as the number of links between generate and carry cells, the maximum number of outputs per gate, the overall quantity of logic gates, the depth of logic, and the area occupied by the circuit. The arrangement of the adders determines how carry and propagation are grouped in the prefix computation [33].

$$P = p_i \cdot p_{i+1} \quad (3)$$

$$G = (g_i \cdot p_{i+1}) + g_{i+1} \quad (4)$$

Where, g_i , p_{i+1} and g_{i+1} correspond to the preprocessing stage, explaining POs, the fundamental components of the prefix calculation phase respectively. The associative operator responsible for producing the carry-out and propagation (sum) bits must be contained within the PO blocks [29]. The PPA graph structure is constructed by integrating these PO blocks through prefix computations. The circuit size, energy, and delay of each PPA are dependent on the prefix computing step. Recombining the C produced by the prefix computation with the p from the pre-processing step, the final sum is formed in the post-processing step. As shown in (6), the post-processing function executes a bitwise XOR gate between the C and p signals in parallel for all bits of the i th order [34].

$$C_i = cin_i \cdot (P_i + G_i) \quad (5)$$

$$S_{i+1} = P_{i+1} \oplus C_i \quad (6)$$

2.1. Brent-kung adder

The brent-kung adder [21] exemplifies a PPA with standard architecture enabling efficient n -bit number addition in $O(\log_2 n)$ time, making it ideal for space-constrained, high-performance adders [35]. Its regular and symmetrical structure is suitable for pipeline systems, reducing production costs [25]. Prefix calculations for 8-bit groups use the brent-kung adder [21] method by first dividing 2-bit groups into 4-bit groups, continuing until the sum tree has the required bit count, with only two cells per logical level. This technique enhances traditional architecture's cost-effectiveness, crucial in very large scale integrated (VLSI) design [30]. Figure 2 shows the design process of conventional 8-bit PPAs; brent-kung adder [21], Kogge-stone adder [22] and ladner-fischer adder [23]. Figure 2(a) displays the 8-bit brent-kung adder [21] with propagate $p[1:8]$ and generate $g[1:8]$ bits. Parallel adders compute carries from LSB to MSB, establishing a critical route, with measures to ensure carry reaches MSB without delay [6].

2.2 Kogge-stone adder

The kogge-stone adder [22] is theoretically similar to the brent-kung adder [21], clustering adjoining bits based on cell size and reusing them by neighboring nodes. Consequently, the fan-out matches the cell size and has fewer levels than other architectures. For K inputs, the total cost or number of consumed cells is $K \log_2 K$. The efficiency increases and fan-out decrease in this adder [22]. Propagation across the tree and cells occurs simultaneously during generation. However, the systematic arrangement of the adder in a grid pattern results in an increase in circuit area due to scatter selections. This adder computes even digits separately while calculating the prefix for odd numbers [36]. Figure 2(b) shows the 8-bit kogge-stone adder [22] with propagate $p[1:8]$ and generate $g[1:8]$ bits.

2.3. Ladner-fischer adder

A high-performance addition operation is performed using a ladner-fischer adder [23]. To perform the addition operation, decrease the carry propagation latency that rises with ripple carry adders (RCA) [12], [31]. The data structure used to perform the calculation resembles a tree. Figure 2(c) shows the 8-bit ladner-fischer adder [23] with propagate $p[1:8]$ and generate $g[1:8]$ bits.

$$P \approx p_{i+1} \quad (7)$$

$$G \approx g_{i+1} \quad (8)$$

In the prefix calculation stage, AxPPA removes logic gates. There are no PPA prefix computations in our technique because the PO is destroyed during the prefix computation stage. As a result, the type of PPA determines the order in which each PO appears in the computation of the PPA prefix [20].

Figure 4 shows a general 16-bit binary approximate addition for decimal numbers 33222₍₁₀₎ and 116254₍₁₀₎ with $K = 16$ bits. These $K = 16$ bits are split into two parts: an exact 8-bit component (see Figures 4(a)-4(c)) and an approximate 8-bit component (see Figures 4(b)-(d)). By summing 33222₍₁₀₎ and 116254₍₁₀₎, we found that the result is close to 217142₍₁₀₎, as demonstrated in this example. For the same example as in Figure 4(b), but with $K = 8$ bits, the approximate sum is shown in Figure 4(d). Three sections are presented in Figures 4(c)-4(d): preprocessing, approximate prefix calculation, and post-processing. As shown in Figures 4(b) and 4(c), preprocessing relies on a single XOR logic gate for its critical path. It should be noted that in the approximation prefix computation, the only connections made are through wires, as shown in Figure 4(h), which links the generation and propagation of the preprocessing step to the post-processing step. One bit of carrying is generated by the approximate part in Figure 4(d) for the accurate part. The AxPPA calculation for carrying in the PPA is shown in Figure 4(c) by the dark yellow-colored POs. In Figure 4(g), the carry operator's critical path consists of two logic gates: an AND gate and an XOR gate. In this study, we constructed four different architectures based on AxPO suggestions in four different PPAs: AxPPA_brent-kung, AxPPA_ladner-fischer, AxPPA_kogge-stone, and AxPPA_sparse kogge-stone.

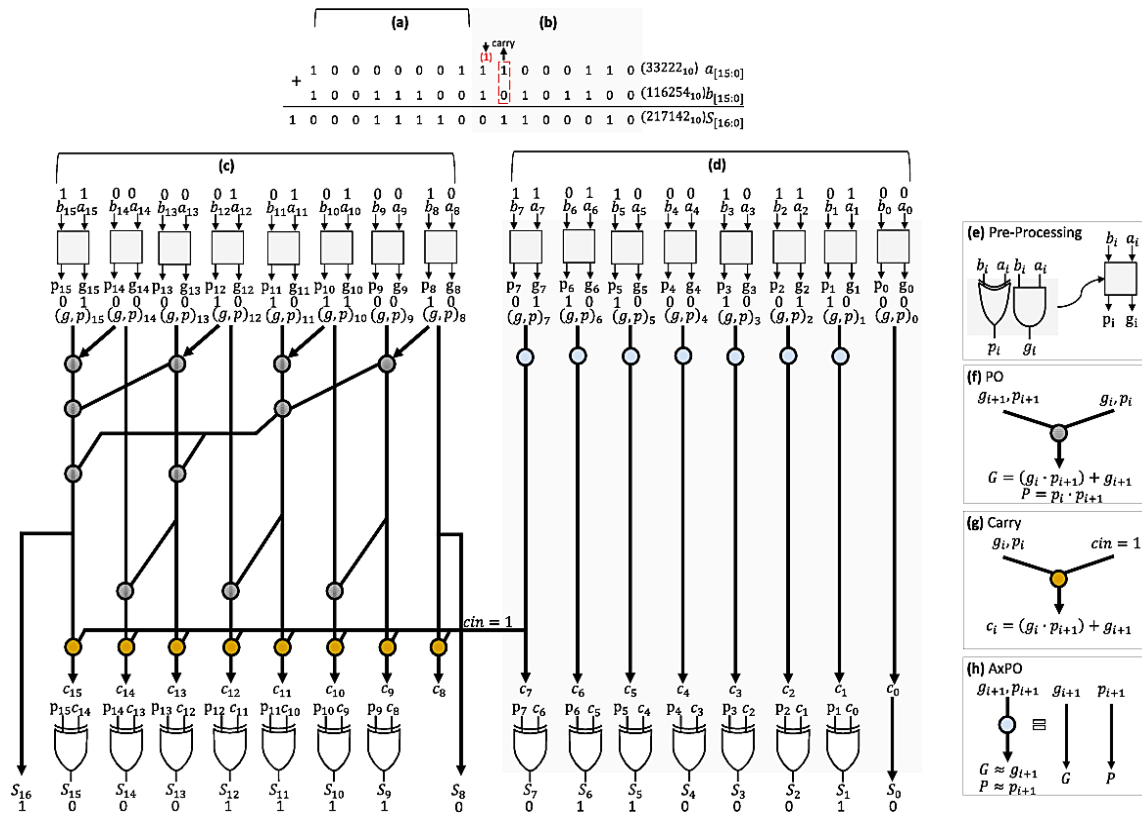


Figure 4. Example of AxPPA ladner-fischer for $K = 16$ bits; (a) PPA operation on MSB, $K = 8$ bits, (b) AxPPA operation on LSB, $K = 8$ bits, (c) accurate output generated by ladner-fischer adder on MSB, $K = 8$ bits, (d) approximate output generated by AxPPA_ladner-fischer adder on LSB, $K = 8$ bits, (e) pre-processing steps, (f) prefix operations (POs), and (g) Carry (h) AxPOs

4. RESULTS AND DISCUSSION

This segment describes the simulation of various PPAs and AxPPAs designs using Xilinx ISE design suite 14.7. The designs were implemented in verilog and synthesized through Xilinx Vivado. For all adder

configurations, the inputs consist of 16-bit unsigned binary numbers (a and b) along with a carry input c_{in} . The corresponding outputs include the Sum and carry output c_{out} .

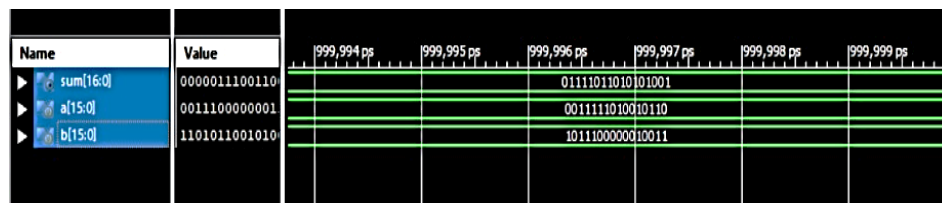
4.1. PPAs

The inputs and corresponding outputs for the PPA-based brent-kung adder [21], kogge-stone adder [22], ladner-fischer adder [23], and sparse kogge-stone adder [24] are listed in Table 1, and the simulated waveforms are shown in Figure 5. Figure 5(a) depicts inputs and outputs of the brent-kung PPA [21] for 16-bit unsigned magnitude of inputs a and b generating 16-bit unsigned magnitude of output, sum. Similarly, Figures 5(b)-5(d) shows the input-output relations of kogge-stone [22], ladner-fischer [23], and sparse kogge-stone [24] PPAs respectively.

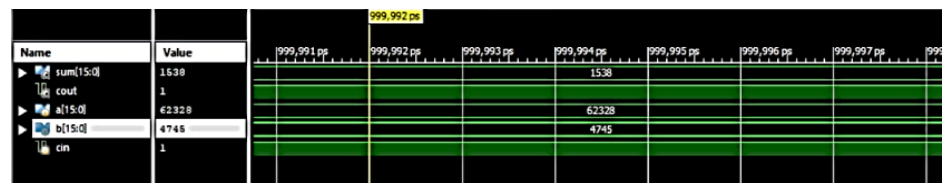
From Table 1, brent-kung [21] is applied with 16-bit unsigned magnitude of inputs a and b as $16022_{(10)}$ and $47123_{(10)}$ with $c_{in} = 0$, and the corresponding outputs sum obtained as $63145_{(10)}$ with $c_{out} = 0$. Similarly, when kogge-stone [22] is applied with a 16-bit unsigned magnitude of inputs a and b as $62328_{(10)}$ and $4745_{(10)}$ with $c_{in} = 1$, the corresponding output sum $67074_{(10)}$ with $c_{out} = 1$ is obtained.

Table 1. PPAs inputs and outputs

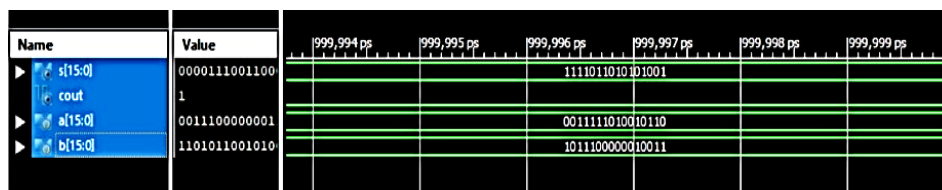
PPAs	Inputs			Outputs	
	a	b	c_{in}	Sum	c_{out}
Brent-kung [21]	$16022_{(10)}$	$47123_{(10)}$	0	$63145_{(10)}$	0
Kogge-stone [22]	$62328_{(10)}$	$4745_{(10)}$	1	$67074_{(10)}$	1
Ladner-fischer [23]	$16022_{(10)}$	$47123_{(10)}$	0	$63145_{(10)}$	1
Sparse kogge stone [24]	$10429_{(10)}$	$22573_{(10)}$	1	$33003_{(10)}$	0



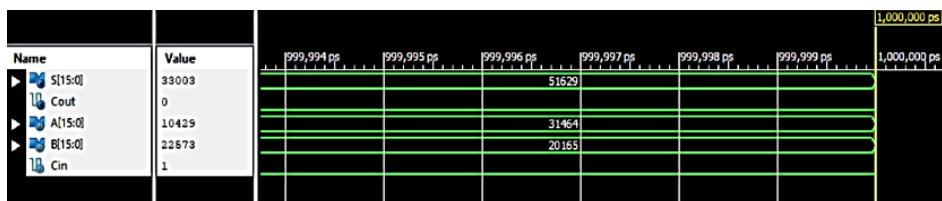
(a)



(b)



(c)



(d)

Figure 5. PPAs using 16-bit unsigned magnitude of inputs a and b generating 16-bit unsigned magnitude of output: sum (a) brent-kung [21], (b) kogge-stone [22], (c) ladner-fischer [23], and (d) sparse kogge-stone [24]

When ladner-fischer [23] is applied with a 16-bit unsigned magnitude of inputs a and b as $16022_{(10)}$ and $47123_{(10)}$ with $c_{in} = 0$, the corresponding output sum $63145_{(10)}$ with $c_{out} = 1$ is obtained. When sparse kogge stone [24] is applied with 16-bit unsigned magnitude of inputs a and b as $10429_{(10)}$ and $22573_{(10)}$ with $c_{in} = 1$, the corresponding output sum $67074_{(10)}$ with $c_{out} = 1$ are obtained. The PPAs outputs obtained are error-free and are differentiated with respect to area and propagation delay, which exhibit overall efficiency of the adder. Here, LUT are used to define the overall area of the respective adders, and a smaller delay indicates a faster addition. The PPAs performance metrics are presented in Table 2. The area occupied by brent-kung [21] is 24LUT with a delay of 4.255ns, kogge-stone [22] area is 48 LUT with a delay of 4.489ns, ladner-fischer [23] area is 24 LUT with a delay of 4.472ns, and sparse kogge-stone [24] area is 42LUT with a delay of 4.713ns.

From the obtained results, the area and delay are much less in the brent-kung adder [21], but in comparison with the three alternative adders, this one demonstrates notably inferior performance. Ladner-fischer [23] is smaller in area and more accurate than the others, while the fastest PPA is the kogge-stone [22]. Sparse kogge-stone [24] is a compromise in area compared to ladner-fischer [23] and kogge-stone [24], but reliable in terms of delay performance.

Table 2. Comparison of various PPAs

PPAs	Area	Delay (ns)
Brent-kung adder [21]	24 LUT	4.255
Kogge-stone adder [22]	48 LUT	4.489
Ladner-fischer adder [23]	24 LUT	4.472
Sparse kogge-stone adder [24]	42 LUT	4.713

4.2. Proposed AxPPAs

Table 3 presents the inputs and corresponding outputs for various adder types utilizing AxPPA, including brent-kung, kogge-stone, ladner-fischer, and sparse kogge-stone adders. The simulated waveforms for these adders are illustrated in Figure 6. Figure 6(a) depicts inputs and outputs of the brent-kung AxPPA for 16-bit unsigned magnitude of inputs a and b generating 16-bit unsigned magnitude of output, sum. Similarly, Figures 6(b)-5(d) shows the input-output relations of kogge-stone, ladner-fischer, and sparse kogge-stone AxPPAs respectively.

From Table 3, AxPPA_brent-kung is applied with a 16-bit unsigned magnitude of inputs a and b as $63461_{(10)}$ and $29303_{(10)}$ respectively with $c_{in} = 0$, and the corresponding output sum obtained as $97150_{(10)}$ instead of $92764_{(10)}$ with an error count of 4. Similarly, when AxPPA_kogge-stone is applied with a 16-bit unsigned magnitude of inputs a and b as $64905_{(10)}$ and $30743_{(10)}$ with $c_{in} = 1$, the corresponding output sum is $94208_{(10)}$ instead of $95648_{(10)}$ producing an error count of 2; when AxPPA_ladner-fischer is applied with 16-bit unsigned magnitude of inputs a and b as $64905_{(10)}$ and $30743_{(10)}$ with $c_{in} = 1$, the corresponding output sum is $93521_{(10)}$ instead of $95648_{(10)}$ producing an error count of 3. When AxPPA sparse kogge-stone is applied with a 16-bit unsigned magnitude of inputs a and b as $31464_{(10)}$ and $20165_{(10)}$ respectively, with $c_{in} = 1$, the corresponding output sum is $51957_{(10)}$ instead of $51629_{(10)}$ with an error count of 1 is obtained.

Table 4 shows the various AxPPAs and compares them with respect to area occupied, delay time, and performance. The area occupied by AxPPA_brent-kung is 23LUT with a delay of 2.220ns, AxPPA_kogge-stone area is 30 LUT with a delay of 3.097ns, AxPPA_ladner-fischer area is 22 LUT with a delay of 2.503ns, and the AxPPA_sparse kogge-stone area is 30 LUT with a delay of 2.501ns. Comparing all AxPPAs, the AxPPA_kogge-stone adder generates a high area and delay. The AxPPA_sparse kogge-stone adder achieves less delay even with an area of 30 LUT, thus exhibiting low power dissipation. Likewise, the AxPPA_kogge stone adder occupies a substantial area and exhibits high latency, yet it demonstrates superior speed in comparison to other AxPPA adders. It is also clear from Table 4 that the area and delay of the AxPPA_ladner-fisher adder are very small, and its performance is also very low when compared to the other AxPPA adders. By reducing the number of prefix stages, a new AxPPA_sparse kogge-stone adder is designed, which consumes less area with a faster addition performance.

Table 3. AxPPAs inputs and outputs

AxPPAs	Inputs			Output Sum	Error count
	a	b	c_{in}		
AxPPA_brent-kung	$63461_{(10)}$	$29303_{(10)}$	0	$97150_{(10)}$	4
AxPPA_kogge-stone	$64905_{(10)}$	$30743_{(10)}$	1	$94208_{(10)}$	2
AxPPA_ladner-fischer	$64905_{(10)}$	$30743_{(10)}$	1	$93521_{(10)}$	3
AxPPA_sparse kogge-stone	$31464_{(10)}$	$20165_{(10)}$	0	$51957_{(10)}$	1



Figure 6. AxPPAs using 16-bit unsigned values of inputs a and b generating 16-bit unsigned magnitude of output, sum; (a) AxPPA brent-kung, (b) AxPPA kogge-stone, (c) AxPPA ladner-fischer, and (d) AxPPA_sparse kogge-stone

Table 4. Comparison of AxPPAs

AxPPAs	Area	Delay (ns)
AxPPA_brent-kung	23 LUT	2.220
AxPPA_kogge-stone	30 LUT	3.097
AxPPA_ladner-fischer	22 LUT	2.503
AxPPA_sparse kogge-stone	30 LUT	2.501

4.3. Discussion

Comparing PPA and AxPPAs reveals significant reductions in area and delay for AxPPAs. For instance, AxPPA_brent-kung has an area of 23LUT and a delay of 2.220ns, compared to PPA's 24LUT and 4.255ns [21]. However, AxPPAs incur errors. Similarly, AxPPA_kogge-stone shows an area of 30LUT and a delay of 3.092ns, much lower than PPA's 48LUT and 4.489ns [22]. For AxPPA_ladner-fischer versus PPA-based ladner-fischer [23], both area and delay are significantly reduced. These comparisons highlight those approximations in AxPPAs substantially decrease area and propagation delay. AxPPAs exhibit significant redundancy in delay but introduce errors due to rapid computation. Both minimal delay and error should be considered before asserting the superiority of an AxPPA. AxPPA_sparse kogge-stone outperforms other AxPPAs in delay, achieving a minimum of 2.501ns with 30 LUTs (see Table 3), and has the lowest error count of 1. This highlights the superior performance of AxPPAs, particularly AxPPA_sparse kogge-stone, compared to other variants.

5. CONCLUSION

This study proposes an improved PPA design using approximate architectures. An established approximation approach calculates the PO for the prefix contention phase. We evaluated the AxPPA concept for specific cases using bent-kung, kogge-stone, ladner-fischer, and sparse kogge-stone with application-specific evaluations. Our AxPPA technique outperformed integrated AxA regarding synthesis result savings. AxPPA meets high-quality standards and offers a higher approximation level. AxPPA_sparse kogge-stone demonstrated superior power-delay performance compared to other AxPPA designs. This is crucial for applications like high-precision arithmetic and cryptography, which often involve adding numbers on a 1,000-bit scale. The next generation of FPGA architectures must incorporate an improved carry path to enable tree-based adder implementations. This enhancement is vital for optimizing cycle time and reducing power consumption in applications such as digital signal processing and cryptography. Therefore, AxPPA are optimal for many time-sensitive applications.

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AUTHOR CONTRIBUTIONS STATEMENT

Name of Author	C	M	So	Va	Fo	I	R	D	O	E	Vi	Su	P	Fu
Vamsidhar Anagani	✓	✓		✓	✓	✓			✓	✓	✓	✓		
Kasi Geethanjali	✓	✓	✓	✓		✓	✓		✓		✓			
Anusha Gorantla					✓	✓	✓			✓		✓		
Annamreddy Devi		✓	✓		✓			✓						

C : **C**onceptualization

M : **M**ethodology

So : **S**oftware

Va : **V**alidation

Fo : **F**ormal analysis

I : **I**nterpretation

R : **R**esources

D : **D**ata Curation

O : Writing - **O**riginal Draft

E : Writing - Review & **E**ditting

Vi : **V**isualization

Su : **S**upervision

P : **P**roject administration

Fu : **F**unding acquisition

CONFLICT OF INTEREST STATEMENT

Authors state no conflict of interest.

DATA AVAILABILITY

Data availability is not applicable to this paper as no new data were created or analyzed in this study.




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